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Illustration Art Design System Based on VR Virtual Reality Technology

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Abstract

Illustration has a long history of development. With the progress of society and the improvement of science and technology, media carriers are constantly evolving. Illustration in the virtual reality environment has broken away from the bondage of paper media, presented to the public in a variety of display ways, and integrated into our lives. In order to achieve the requirements, this paper adopts the idea of layered architecture to design the system architecture, functional modules and database. Through the performance test of the system, we can know that the

system developed in this paper has good reliability and availability, and can be put into practical use.

Keywords

Virtual reality

Illustration design

Art design

System development

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